| | State of Rhode Office of the Secreta | | Fee: \$50.00 |
|---|---|---|----------------|
| | Division Of Business 148 W. River S | | |
| | Providence RI 0290 | | |
| HOPE | (401) 222-30 | 40 | |
| Foreign Business Corpora Annual Report Filing Period: January 1 - March 1 | ation | | |
| In accordance with R.I.G.L. 7-1.2- annual report within thirty (30) day (c&d)) is subject to a penalty fee of | rs after the time prescribed by I | | |
| ANNUAL REPORT YEAR: 2021 | | | |
| 1. Corporate ID No. 00015 | i7072 | | |
| 2. Name of Corporation Morr | ison Management Specialists | <u>Inc.</u> | |
| 3. Street Address Principal Bus | siness Office: | | |
| No. and Street: 400 NORTH | RIDGE ROAD, STE 600 | | |
| City or Town: <u>SANDY SPR</u> | INGS | State: <u>GA</u> Zip: <u>30350</u> Count | ry: <u>USA</u> |
| 4. Business Phone No. | | | |
| 5. State of Incorporation | | | |
| State: <u>GA</u> | | | |
| | ARTICLE III | | |
| Enter the six digit NAICS Code the list of codes here. More inform | | business conducted by the entity. E online. |)ownload |
| <u>722300</u> | | | |
| 6. Brief Description of the Cha | racter of Business Conducte | d in Rhode Island | |
| FOOD SERVICES | | | |
| 7. Names and Addresses of the | • Officers and Directors: | | |
| All officers and directors mu | ust be listed. | | |
| Title | Individual Name | Address | |
| | First, Middle, Last, Suffix | Address, City or Town, State, Zip Code | , Country |
| PRESIDENT | TIM PIERCE | 2400 YORKMONT ROAD CHARLOTTE, NC 28217 USA |) |
| TREASURER | DANIEL THOMAS | 2400 YORKMONT ROAD |) |

| CEO | | | CHA | RLOTTE, NC 28217 U | SA | |
|---|--|--|--|---|--|--|
| | ADRIAN MEREDITH | | | 2400 YORKMONT ROAD | | |
| | | | CHA | RLOTTE, NC 28217 U | SA | |
| ASSISTANT SECRETARY | RICHARD J ROSSITCH | | 2400 YORKMONT ROAD | | | |
| EXE VP, GENERAL COUNSEL AND | JENNIFER MCCONN | | CHA | RLOTTE, NC 28217 U | 5A | |
| SECRETARY | | | СНА | 2400 YORKMONT ROAD ARLOTTE, NC 28217 USA | | |
| EXE VICE PRESIDENT | C PALMER BROWN | | | | | |
| | | | СНА | 2400 YORKMONT ROAD HARLOTTE, NC 28217 USA | | |
| ASSISTANT SECRETARY | DEBORAH K DELANO | | | 2400 YORKMONT ROAD | | |
| | | | CHA | RLOTTE, NC 28217 U | | |
| DIRECTOR | C PALMER BROWN | | 2400 YORKMONT ROAD | | | |
| | | | CHARLOTTE, NC 28217 USA | | | |
| DIRECTOR | RECTOR ADRIAN MEREDITH | | | 2400 YORKMONT ROAD | | |
| | CH | | CHA | ARLOTTE, NC 28217 USA | | |
| | | | | | | |
| Class of Stock | Series of Stock | Par Value Per Share | | | Total Issue and | |
| Class of Stock | Series of Stock | Par Valu | e Per Share | | | |
| | | | | Total Authorized Shares | Outstandir | |
| | | | | Number of Shares | Num of Shares | |
| CWP | | \$0 | 0.0100 | 100,000,000.00 | 100 | |
| | | | | | | |
| | | | | | | |
| corporation is in the hands of corporation by the receiver of igned this 11 Day of Februa r individuals signing this inst ignatory, under penalties of p ct and deed of the corporatio | of a receiver or trust or trustee. ary, 2021 at 1:48:40 trument constitutes perjury, that this ins on, and that the fact | PM. Th the affirm trument ts stated | report must l is electronic nation or ac is that indiv herein are th | signature of the knowledgement of dual's act and de | ehalf of the individual of the eed or the | |
| | of a receiver or trust or trustee. ary, 2021 at 1:48:40 trument constitutes perjury, that this ins on, and that the fact or with R.I. Gen. Lav | PM. Th the affirm strument ts stated f vs § 7-1.2 | report must l is electronic nation or ac is that indiv herein are th 2. | signature of the knowledgement of dual's act and de | ehalf of the individual of the eed or the | |
| corporation is in the hands of corporation by the receiver of igned this 11 Day of Februa r individuals signing this inst ignatory, under penalties of p ct and deed of the corporation lectronic filing, in compliance by <u>PATTY CARPENTER</u> Signature of Authorized Rep | of a receiver or trust or trustee. ary, 2021 at 1:48:40 trument constitutes perjury, that this ins on, and that the fact or with R.I. Gen. Lav | PM. Th the affirm strument ts stated f vs § 7-1.2 | report must l is electronic nation or ac is that indiv herein are th 2. | signature of the knowledgement of dual's act and de | ehalf of the individual of the eed or the | |
| corporation is in the hands of corporation by the receiver of igned this 11 Day of Februa r individuals signing this inst gnatory, under penalties of p ct and deed of the corporation lectronic filing, in compliance y <u>PATTY CARPENTER</u> Signature of Authorized Rep | of a receiver or trust or trustee. ary, 2021 at 1:48:40 trument constitutes perjury, that this ins on, and that the fact or with R.I. Gen. Lav | PM. Th the affirm strument ts stated f vs § 7-1.2 | report must l is electronic nation or ac is that indiv herein are th 2. | signature of the knowledgement of dual's act and de | ehalf of the individual of the eed or the | |

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